Plot Mission One

# Setting

Ein erfahrener Soldat kommt auf die Insel Malden, um mit einer Gruppe von Elitesoldaten die lokale Regierung zu überwachen.

Auf Malden hat in den letzten Jahren ein blutiger Bürgerkrieg zwischen der Fremdregierung der AAF und der lokalen Bevölkerung stattgefunden.

Während dieser Zeit kam es immer wieder zu tödlichen Auseinandersetzungen, im Zuge dessen die zivile Bevölkerung in Mitleidenschaft gezogen wurde.

Die Gruppe um den Soldaten soll nun die Dörfer auf der Insel besuchen, um sich ein Bild von der Lage zu machen.

Eine Organisation, welche die lokale Bevölkerung mit humanitärer Hilfe unterstützt, und den zivilen Opfern hilft, soll von der Gruppe mit Soldaten der AAF besucht werden und mit Zivilisten gesprochen werden.

Bei den Gesprächen mit den Zivilisten entsteht der Eindruck, dass niemand so richtig mit der Sprache herausrücken will und es wird nur Gutes über die AAF berichtet.

In der Basis wieder angekommen, berichtet die Gruppe von den Vorkommnissen. (DAYOFF).

Die Aufklärungsdrohnen zeigen ein verdächtiges Gebäude auf einer Insel, auf der sich die Militärbasis der AAF befindet, welches die Gruppe in der Nacht untersuchen soll.

In der Nacht landen die Elitesoldaten mit einem Boot am Strand und pirschen sich an die Anlage an.

In der Anlage angekommen entdecken sie ein Massengrab von Rebellen, die sich der AAF wiedersetzt hatten.

Die Soldaten werden entdeckt und es kommt zu einem Feuergefecht, aus dem sie mit einem Helikopter befreit werden.

Auf dem Rückflug erfahren sie, dass die Basis der NATO von der AAF überrannt wird und ihr Helikopter wird abgeschossen.

Fortsetzung:  
Die Soldaten werden von den Rebellen gerettet und schließen sich dem Widerstand an …

# First Day

Der Protagonist sitzt gerade im Helikopter und ist im Landeanflug zur Insel Malden. Er telefoniert mit seiner Frau und geht davon aus, dass es eine entspannte, sichere und kurze Mission sein wird, von welcher er wieder bald nach Hause zurückkehren wird.

Er hat die Mission angenommen, weil er Französisch sprechen kann, und somit in der Lage ist, mit der lokalen Bevölkerung zu kommunizieren.

Er wird am Eingang der Basis von dem Helikopter abgesetzt und begrüßt am Tor seinen ersten Teamkameraden.

Dialog between Sergeant Davis and Lieutenant Wilson at the gate of the NATO base

1. „Welcome to Malden, Lieutenant Wilson. We’ve been looking forward to having you with us. It’s been pretty boring here sitting around and seeing nothing is happening on this island.”
2. “Yeah, I was informed by the high command, that’s pretty quiet at the moment. The last years were harsh on this island. Hopefully the tensions will keep low as long we are here.”
3. “We’ll see, things can get out of control very fast sometimes. You just need a match to start the fire.”
4. “Let’s hope for the best. Are the other teammates arrived yet?”
5. “Yes, everybody’s here already. You can meet Sergeant Jones at the barracks. Sergeant Brown and Commander Williams are waiting for you in the commanding centre.”

Dialog between Sergeant Jones and Lieutenant Wilson at the barracks of the NATO base

1. “Hello Sergeant Jones, my name is Wilson. I’m your new squad leader.”
2. “Ah, yeah good to see you here. Your equipment has been already taken to your new room. I’m the medic here and trying to keep ourselves alive form all the mosquitoes here. That’s the biggest thread around here.”
3. “Ah good to hear that, looking forward for an easy mission.”

Dialog between Sergeant Brown and Lieutenant Wilson in the commanding centre of the NATO base

1. “Hey Sergeant, looks pretty futuristic here with all the tech around.”
2. “Yeah we have drones surveying all the important spots on the island. We’re able to monitor all the occasions going on. It’s been pretty quiet since we started the mission.”
3. “Ah good to hear that.”
4. “You can meet Commander Williams in his office. He’s been waiting for you to inform you about our upcoming mission.”

Dialog between Commander Williams and Lieutenant Wilson in the office of the NATO base

1. “Hey Commander Williams, good to see you. What’s the current status?”
2. “Good to see you again. Seems like a miracle we’re both in one piece after our last engagements. I’m happy you followed my invitation to this island, we need someone capable to communicate with the local people. They still do not trust us enough to get all the required information.”
3. “I’m happy I can help you. Been informed it has been pretty quiet out here the last weeks. Should be a walk in the park. So, what’s our mission?”
4. “Our last reports have shown an unknown source of violence against the local people. Your team will start tomorrow in the morning and meet up with an AAF officer. Your convoy will visit different help stations and talk to the people in the villages, investigating these occasions.”
5. “Sounds like something I can handle.”
6. “Perfect, you can take a look around in the base, we got a fire range north of this position and at the airport in the south, our drones are being repaired and put in shape.”
7. “Ok, I’ll see what I’m up too.”

# Second Day

1. Good morning gentlemen, good to see you, all prepared for the mission? Our task is to visit the villages and speak with the local population. Keep your fingers away from the triggers, this is a peace mission and I command you to keep cool.
2. Sergeant …, you drive, let’s go.

AAF officer

1. Welcome to our base, Captain… . I’ve been informed that you and your team will join our tour through the villages today. You will be pleased to see everything is under control and save at the moment. It has been a long process to establish this vulnerable status quo. Team board that truck.
2. Spec Ops get in that truck.

BACK IN THE BASE

1. What a boring trip. At least we got out of our base.
2. It was good to introduce our selves to the local people, now they know that we are protecting them.
3. Protecting them from what. There is no bullet been fired for days.
4. We need to establish trust to the population, they didn’t trust us and the AAF forces wasn’t a real help. They seemed to be frightened by them. I only saw old people and children out there, seems like a whole generation of inhabitants is missing.
5. They are all gone.
6. Yeah but where are they now?
7. Not a problem to me, as long it keeps quiet on the island, our job is done.

IN THE OFFICE

1. Commander, we are back from visiting the villages. The local people had no information’s about the recent occasions.
2. Didn’t expect them to drop us some information anyway when the AAF forces are around. Anyway, we got something from the drone team. They found a shack on the island south east of Malden. We ‘ve been observing this building for days now and recognized a high fluctuation of people visiting this place, but only a few ones get out of there. Something is wrong with this location, you and your team will find out what’s going on there. You will start at 2 am in the night to use the darkness as your cover.
3. Roger, Sir.

# Boat Water

1. At least we got some action going on here.
2. Don’t be too happy Sergeant, could be nothing. I want everybody to keep cool. The last thing we need is an open conflict between green and blue. We are going quiet and get out of there before the recognize anything.
3. Sounds good to me.

# Boat Landing

1. Sergeant put the boat up there, in the water, we’ll come back later.
2. Guys stick to the environment and keep low. Communications off.
3. Roger.

# The shack

1. Look at that shit here. What’s going on here?
2. Looks like they put them here together to keep them quiet.
3. What a mess. Search for any survivor, we need some information.
4. Looks bad Captain, seems like they’ve been tortured and thrown away. Some of them are dead for days.
5. Ok, I’ll inform the base.
6. High Command, coming. We managed to infiltrate the base and found lots of dead bodies. Looks like they were all rebels.
7. Team, get some evidence and get the fuck out of there. We talk later.
8. Ok guys, we get some stuff here and let’s go.

# Escape

1. Shit, the alarm went off.
2. High Command, we’ve been spotted and are under fire, AAF is shooting at us. The boat is not an option anymore, we need an evacuation.
3. Team stay alive there, we’ll send you a helicopter. Get to the lighthouse in the east of the island. There will be your rescue zone.

ON BOARD

1. Team, what’s your status?
2. High Command, we’re on board of the helicopter, heading now towards the base.
3. Team we got some bad news, AAF forces are attacking our base, our communication with the headquarters is blocked, we are not able to call for support…

EXPLOSION IN BACKGROUND

1. High Command, whats going on there?

NO ANSWER

HELICOPTER CRASHES